Saint Joseph’s Intramural Esport Rules

General Information Eligibility:
1. Each individual must register their gamertag by the date listed on IMLeagues.
2. All participants must be a current student, faculty, or staff member at Saint Joseph's University.
3. Participants can be on the roster of multiple Esport leagues (ex: 2k, Madden, FIFA).
4. Players must participate in at least 5 matches prior to the playoffs.
5. Players may only decline a total of 2 challenges.

Game Set Up:
1. Players will challenge each other by clicking onto the team page or league page of the sport so that they can see the list of teams. There, players will see a challenge button next to the teams for which you are able to challenge.
2. After a player is challenged, they can enter their availability and contact information. Whenever you send or receive a challenge request, you or your opponent will see a red notification in the globe at the top of the screen. Players will receive an email notification when they receive a challenge request, and they can also see it on their user home page.

Submit Scores:
1. Players must submit scores no later than 2 hours after the match is completed.
2. To submit scores, click on your user home page (the page you see when you first log in) and scroll down to the “My Teams” area, click onto your team page, scroll down and you will see a blue “report score” button next to your most recent match.
3. Once a score has been submitted, the other player has 12 hours to confirm the score (they confirm by logging into their account and clicking the “confirm/dispute score” alert on their user home page), or it will automatically be posted. Also, you can only challenge one person at a time. If you have a pending challenge and want to challenge someone else, your pending challenge will be canceled. Once a score has been submitted, you are then free to challenge again.

Rules & Regulations:
1. All players are required to uphold and observe a universal level of sportsmanship. Any unsportsmanlike action can include, but is not limited to, racism, profanity, rude/vulgar acts, abusive remarks, or disrespect of an official in game, on social media, or any other form of communication. Player handles fall under these same provisions and cannot be similar to another user’s handle. Sportsmanship misconduct on any form of communication or social media can result in a ban from the league.
2. Sportsmanship violations can be reported as a dispute. In the case of poor sportsmanship, mute or ignore the enemy player and finish out the match.
3. If you feel an opponent is not upholding these rules, please send an email to the Intramural Coordinator stating in detail the issues faced during the match.